

Solution Manual for Introduction to Robotics Mechanics and Control 4th Edition Craig 0133489795 9780133489798

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Chapter 2 : Spatial Transformations

1. a) Use (2.3) to obtain

$${}^A_R = \begin{bmatrix} \square & & \square \\ \square & 1 & 0 & 0 \\ \square & 0 & 0 & 1 \\ \square & 0 & -1 & 0 \end{bmatrix}$$

b) Use (2.74) to get

$$\alpha = 90 \text{ degrees}$$

$$\beta = 90 \text{ degrees}$$

$$\gamma = -90 \text{ degree}$$

2. a) Use (2.64) to obtain

$${}^A_R = \begin{bmatrix} \square & & & \\ \square & .330 & -.770 & .547 \\ \square & .908 & .418 & .0396 \\ \square & -.259 & .483 & .837 \end{bmatrix}$$

b) Answer is the same as in (a) according to (2.71)

3. Use (2.19) to obtain the transformation matrices. The rotation is X-Y-Z fixed angles, so use (2.64) for that 3×3 submatrix, with angles

$$\gamma = 0 \text{ degrees}$$

$$\beta = -\sin^{-1} \frac{\text{tripod_height}}{\text{distance_along_optical_axis}} = -\sin^{-1} \frac{1.5}{5} = -107 \text{ degrees}$$

$$\alpha_C = 0 \text{ degrees}$$

$$\alpha_D = 120 \text{ degrees}$$

$$\alpha_E = 240 \text{ degrees}$$

The position vectors to the camera-frame origins are

$${}^B\mathbf{P}_{\text{CORG}} = \begin{bmatrix} \text{horizontal_distance} & 0 \\ \text{tripod_height} & 1.50 \end{bmatrix} = \begin{bmatrix} 4.77 & 0 \\ 1.50 & 1.50 \end{bmatrix}$$

$${}^B\mathbf{P}_{\text{DORG}} = \begin{bmatrix} \text{horizontal_distance} \times \cos \alpha_D & \text{horizontal_distance} \times \sin \alpha_D \\ \text{tripod_height} & 1.5 \end{bmatrix} = \begin{bmatrix} -2.39 & 4.13 \\ 1.5 & 1.5 \end{bmatrix}$$

$${}^B\mathbf{P}_{\text{EORG}} = \begin{bmatrix} \text{horizontal_distance} \times \cos \alpha_E & \text{horizontal_distance} \times \sin \alpha_E \\ \text{tripod_height} & 1.50 \end{bmatrix} = \begin{bmatrix} -2.38 & -4.13 \\ 1.50 & 1.50 \end{bmatrix},$$

where $\text{horizontal_distance} = \sqrt{(\text{distance_along_optical_axis})^2 - (\text{tripod_height})^2}$.

Combining the rotation and translation yields the transformation matrices via (2.19) as

$${}^B\mathbf{T}_C = \begin{bmatrix} -0.300 & 0 & -0.954 & 4.77 \\ 0 & 1.00 & 0 & 0 \\ 0.954 & 0 & 0 & 1.50 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^B\mathbf{T}_D = \begin{bmatrix} 0.150 & -0.866 & 0.477 & -2.39 \\ -0.260 & -0.500 & -0.826 & -4.13 \\ 0.954 & 0 & -0.300 & 1.50 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^B\mathbf{T}_E = \begin{bmatrix} 0.150 & 0.866 & 0.477 & -2.39 \\ -0.260 & -0.500 & -0.826 & -4.13 \\ 0.954 & 0 & -0.300 & 1.50 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

4. The camera-frame origin is located at ${}^B\mathbf{P}_{\text{CORG}} = [7 \ -2 \ 5]^T$. Use (2.19) to get the transformation, ${}^B\mathbf{T}_C$. The rotation is Z-Y-X Euler angles, so use (2.71) with

$$\begin{aligned} \alpha &= 0 \text{ degrees} \\ \beta &= -110 \text{ degrees} \\ \gamma &= -20 \text{ degrees} \end{aligned}$$

to get

5. Let

$${}^B P_1 = {}^B P_0 + 5 {}^B V_0 = [9.5 \quad 1.00 \quad -1.50]^T$$

The object's position in {A} is

$${}^A P_1 = {}^A_B T {}^B P_1 = [-4.89 \quad 2.11 \quad 3.60]^T$$

6. (2.1)

$$\begin{aligned} R &= \text{rot}(\hat{Y}, \varphi) \text{rot}(\hat{Z}, \theta) \\ &= \begin{bmatrix} c\varphi & 0 & s\varphi & c\theta & -s\theta & 0 \\ 0 & 1 & 0 & s\theta & c\theta & 0 \\ -s\varphi & 0 & c\varphi & 0 & 0 & 1 \end{bmatrix} \\ &= \begin{bmatrix} c\varphi c\theta & -c\varphi s\theta & s\varphi \\ s\theta & c\theta & 0 \\ -s\varphi c\theta & s\varphi s\theta & c\varphi \end{bmatrix} \end{aligned}$$

7. (2.2)

$$\begin{aligned} R &= \text{rot}(\hat{X}, 60) \text{rot}(\hat{Y}, -45) \\ &= \begin{bmatrix} 1 & 0 & 0 & .707 & 0 & -.707 \\ 0 & .500 & -.866 & 0 & 0 & 0 \\ 0 & .866 & .500 & 0 & 0 & 0 \\ .707 & 0 & -.707 & 0 & 0 & 0 \\ -.612 & .500 & -.612 & 0 & 0 & 0 \\ .353 & .866 & .353 & 0 & 0 & 0 \end{bmatrix} \end{aligned}$$

8. (2.12) Velocity is a “free vector” and only will be affected by rotation, and not by translation:

$$\begin{aligned} {}^A V &= {}^A_B R {}^B V = \begin{bmatrix} .707 & 0 & -.707 & 30.0 \\ -.612 & .500 & -.612 & 40.0 \\ .353 & .866 & .353 & 50.0 \end{bmatrix} \\ &= [-14.1 \quad -29.0 \quad 62.9]^T \end{aligned}$$

9. (2.31)

$${}^C_B T = \begin{bmatrix} 0 & 0 & -1 & 2 \\ .500 & -.866 & 0 & 0 \\ -.866 & -.500 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

10. (2.37) Using (2.45) we get that

$$\begin{bmatrix} .25 & .87 & .43 & 5.0 \end{bmatrix}$$

$${}^B P_{AORG} = -{}^A R^T A P_{AORG} = - \begin{bmatrix} \square & \square \\ \square & .94 \\ \square & .43 & -.50 & .75 & \square & \square & -4.0 & \square \\ \square & .86 & .00 & -.50 & 3.0 & \square & \square & -2.8 \end{bmatrix} = \begin{bmatrix} \square & \square \\ \square & -6.4 & \square \\ \square & \square & \square \end{bmatrix}$$