

Test Bank for Starting Out with Visual Basic 7th Edition Gaddis Irvine 0134400151 9780134400150

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Chapter 2

Multiple Choice

Identify the letter of the choice that best completes the statement or answers the question.

- _____ 1. The properties of a control are listed in the _____ window.
- Options
 - Properties
 - Solution Explorer
 - Project
- _____ 2. When you select a control on a form in the *Designer* window, _____.
- its color changes to dark blue
 - the tool box will be visible
 - its sizing handles appear
 - the project will automatically be saved
- _____ 3. If a Label control's *AutoSize* property equals *False* and the label is not wide enough for the text assigned to the control, _____.
- the text will be only partially displayed
 - none of the text will be displayed
 - the extra text is wrapped onto the next line or lines
 - the label will expand to fit the text
- _____ 4. When Visual Studio displays a new project, a blank form is shown in the _____ window.
- Properties
 - ToolBox
 - Project
 - Designer
- _____ 5. In order to delete a control from a form, you should select the control and then _____.
- click the *Remove Item* icon on the menu bar
 - click the *Cut* icon in the *Properties* window
 - press the *Delete* key on the keyboard
 - click *Delete* from the *View* menu

- _____ 6. Which value of the SizeMode property is used to automatically adjust the size of a PictureBox control to fit the size of the image?
- a. Normal
 - b. Zoom

- c. CenterImage
- d. AutoSize

- _____ 7. A Visual Studio project may be saved in all of the following ways except _____.
- a. Click *File* on the Visual Studio menu bar, and then click *Save All*
 - b. Press Ctrl+Shift+S on the keyboard
 - c. Click the *Save Project* button on the standard toolbar
 - d. Click the *Save All* button on the standard toolbar

- _____ 8. When you add a StatusStrip control to a form, which additional control must be added to the StatusStrip if you want to display messages at runtime?
- TextBox
 - Label
 - PictureBox
 - ToolStripStatusLabel
- _____ 9. Which FormBorderStyle property setting causes the form to not be resizable, and it displays a thick border?
- FixedDialog
 - Fixed3D
 - NonSizeable
 - ToolWindow
- _____ 10. A label control may be added to a form by double-clicking on the Label control icon in the _____ window.
- Properties
 - ToolBox
 - Project
 - Designer
- _____ 11. The code template for an event handler identifies it as a type of _____ procedure.
- Module
 - Function
 - Method
 - Sub
- _____ 12. If the Visible property of a control is set to *False*, it _____ in the *Designer* window.
- is grayed out
 - is no longer displayed
 - continues to be shown
 - becomes inactive
- _____ 13. You can display the *Code* window in all of the following ways *except* _____.
- Click the *View Code* button in the Solution Explorer window
 - Click *Project* on the menu bar, and then click *Show all files*
 - Click *View* on the menu bar, and then select *Code*
 - Press the F7 key
- _____ 14. In the statement `Me.Close()`, the keyword `Me` refers to _____.
- the current form
 - the programmer
 - the `Close` method
 - the `Close` button
- _____ 15. The _____ property can prevent the user from resizing your application's form at runtime.
- WindowState
 - ShowInTaskBar
 - MinimizeBox

- d. FormBorderStyle
- _____ 16. To lock all of the controls on a form during design time,_____.
- a. left-click an empty spot on the form, then click Locked in the properties window
 - b. right-click an empty spot on the form, then select the *Lock Controls* option from the pop-up menu
 - c. click *Window* on the Menu Bar, then click *Lock Controls*
 - d. right-click the form, then click the lock controls icon on the toolbar
- _____ 17. The form's_____property can be set to True or False, depending on whether or not you want the *minimize* button to appear.
- a. MinimizeBox
 - b. ShowMinimizeButton
 - c. HideButtonMinimize
 - d. FormBorderStyle
- _____ 18. A Label control's_____property allows a label to change size to fit the text in its text property.
- a. Autosize
 - b. Size
 - c. TextAlign
 - d. Grow
- _____ 19. Syntax errors_____.
- a. result from an attempt to perform an operation that cannot execute
 - b. are not syntax errors
 - c. are errors found while an application is running
 - d. are errors such as misspelled keywords or incorrect use of operators
- _____ 20. You can run an application in all of the following ways except whichone?
- a. Click the *Start Debugging* button on the toolbar
 - b. Press the Ctrl-F4 keys
 - c. Press the F5 key
 - d. Click *Debug* on the menu bar, and then click *Start Debugging*
- _____ 21. IntelliSense is a feature of Visual Studio that_____.
- a. provides hints about the input data requested from the user
 - b. provides automatic code completion as you write programming statements
 - c. allows the user to easily modify properties for a control in design mode
 - d. is a feature that will help the programmer use proper naming conventions
- _____ 22. When you select an item in Visual Studio and press the F1 key, you get_____.
- a. properties window
 - b. the solution explorer window
 - c. context-sensitive help
 - d. tool-tip for the item
- _____ 23. Code that executes when the user clicks a button at runtime is known as_____.
- a. a property
 - b. a control

- c. an event handler
 - d. a keyword
- _____ 24. The value of a control's property may be changed while the application is running by_____.
- a. using an assignment statement
 - b. using the *Properties* window
 - c. using the *Toolbox* window
 - d. all of the above
- _____ 25. The_____property appears in parentheses so it will appear at the top of the alphabetical Property list.
- a. Name
 - b. Text
 - c. Visible
 - d. all of the above
- _____ 26. Which of the following is not a valid value for the FormBorderStyle property?
- a. Fixed3D
 - b. Sizable
 - c. FixedSingle
 - d. FixedDouble
- _____ 27. Which of the following statements are correct?
- a. A Visual Studio project is a container that holds a solution.
 - b. A Visual Studio project may have multiple solutions.
 - c. A Visual Studio project must belong to a solution.
 - d. Both A and B are correct.
- _____ 28. Assume you have a Button control named `btnDisplayList`. Which is the default name for an event procedure that will be executed when the user clicks on the control?
- a. `Click_btnDisplayList`
 - b. `btnDisplayList_Click`
 - c. `btnDisplayList_ClickEvent`
 - d. `btnDisplayList_ClickButton`
- _____ 29. Programs should use comments (remarks) to_____.
- a. explain what the code does
 - b. save time when the program must be modified
 - c. save time when you have to debug the program
 - d. all of the above
- _____ 30. How do you make a Label control's text display bold characters?
- a. Select Font from the View menu, and then select the label.
 - b. Select the Label in the designer, and click the ellipses button next to Font in the Solution Explorer window.
 - c. Select the Label in the designer, and click the ellipses button next to Font in the Properties window.
 - d. Select the Label control and set the BoldText property to True in the Properties window.

- _____ 31. Which property determines the characters that appear in the title bar of Form1?
- Form1.Name
 - Form1.Text
 - Form1.Caption
 - Form1.Title
- _____ 32. What will the following section of code do when the user clicks the btnExit button?
- ```
Private Sub btnExit_Click(ByVal sender As System.Object, _
 ByVal e as System.EventArgs) Handles btnExit.Click
 Me.Close()
End Sub
```
- Shut down the computer
  - Log off the current user
  - Close the current form
  - All of the above
- \_\_\_\_\_ 33. Which of the following displays a message box with the text "Hello World"?
- MessageBox.Show("Hello World")
  - MessageBox.Display("Hello World")
  - MessageBox.Text("Hello World")
  - MessageBox.Send("Hello World")
- \_\_\_\_\_ 34. The \_\_\_\_\_ control uses a Label to display program status information and messages to the user.
- LinkLabel
  - StatusStrip
  - ErrorProvider
  - TextBox
- \_\_\_\_\_ 35. The \_\_\_\_\_ property of a label determines if the label can be seen by the user at runtime.
- Active
  - Visible
  - Invisible
  - Enabled
- \_\_\_\_\_ 36. The color of the text in a Label control is determined by the \_\_\_\_\_ property.
- Color
  - Font
  - ForeColor
  - TextColor

**Chapter 2**  
**Answer Section**

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| 1. b          | 43                    |
| 2. c          | 47                    |
| 3. c          | 72                    |
| 4. d          | 41                    |
| 5. c          | 44                    |
| 6. d          | 83                    |
| 7. c          | 58                    |
| 8. d          | 105                   |
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| 11. d         | 60                    |
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